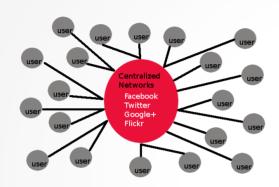
Intro to Federated and Distributed Social Networking

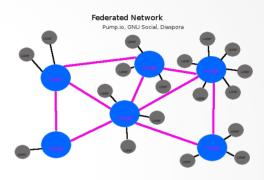
Jon Robbins

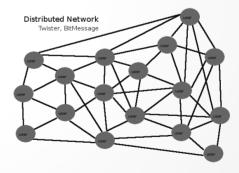
Centralized networks are not very concerned with user privacy. Luckily there are other options

2014.07.22

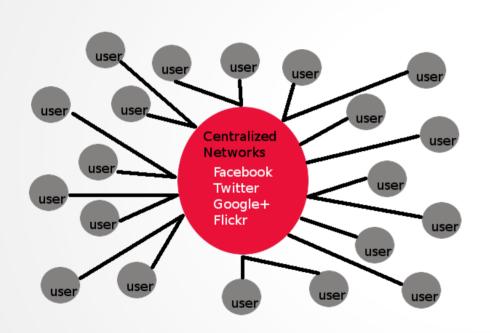
Social Network Types





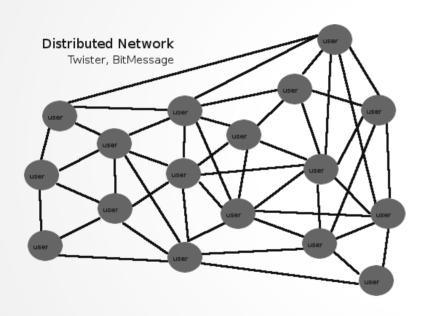


Centralized Networks



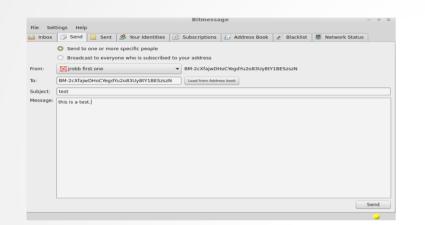
- Don't care (or cary very little) about user privacy
- Probably freedom-hating
- Little or no control of your own data
- They are making money off of you (ads, see privacy above)
- Node failure affects whole network (ie fail whale)

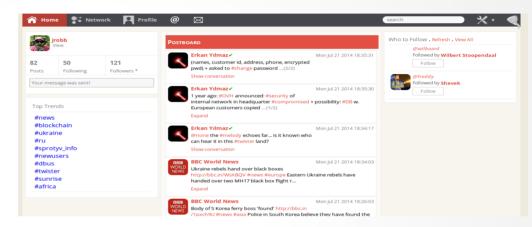
Distributed Networks



- No central servers
- Impossible to shutdown entirely
- Privacy-focused
- Everyone runs their own node

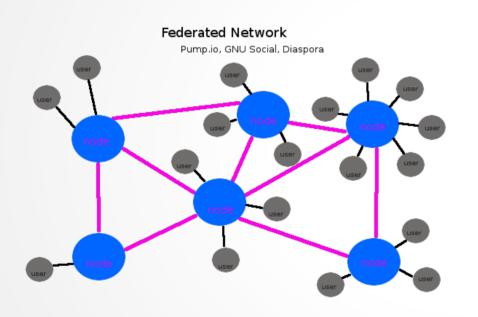
Distributed Example: Twister/Bitmessage





- Compile and run your own 'node' locally on your machine
- These examples both use the BitCoin protocol
- BitMessage uses BitTorrent for propagation-- here's how
- BM is very similar to encrypted email
- Twister is like a distributed twitter

Federated Networks



- Privacy-focused
- Run your own node
- Or join a public one!
- Free Software
- Single node failure does not affect whole network
- Pump.io, GNU Social, Diasp ora, Friendica, Tent

Federated Example: GNU Social





- Formerly StatusNet
- Runs on standard LAMP stack
- Written in PHP
- Can consume a lot (>2GB) of RAM without MySQL/MariaDB tweaking
- Free Software! (Affero GPLv3+)
- Public nodes include: quitter.se micro.fragdev.com

Federated Example: Pump.io





- Written in Javascript/Coffeescript to run with nodejs
- Uses Databank module (mongoDB, Redis, etc)
- Runs well with ~1GB or > RAM
- Can run on a Raspberry Pi! (HPR #133
 8) ...Sortof
- Focus on Developer-friendly API (allows for 3rd party clients, bridges to other networks, web services, games, etc)
- Still early in development
- Free Software! (Apache License 2.0)

Federated Example: Diaspora



- Written in Ruby on Rails
- Uses MySQL/MariaDB/PostgresS QL backend
- Requires >= 1GB RAM
- Ton of dependencies?
- Stable once installed

Why a good API is important

- With a good open standard, can allow for interropability with other networks (ie. Friendica can communicate to/from GNU Social via OStatus)
- More flexibility with 3rd party clients (pump.io has a few)
- Attracts developers who wants to use a complicated API?

- GNU MediaGoblin is working on federation using the pump.io API
- If more networks adopt a solid API that uses a good open standard, it would be possible for more networks to communicate. This would provide true federation.

Other Applications That I self-host

- Mumble
- GNU Mediagoblin--a FOSS replacement for Flickr or Youtube (and is easily self-hosted)
- Owncloud--FOSS dropbox replacement that is easily self-hosted (and is one of my favorite applications)
- Ejabberd XMPP server
- Hastebin paste bin
- Minecraft (sometimes)

* Some of these I run on a \$5/month VPS, others from my home

Conclusion

Questions?

Contact

Pump.io : jrobb@io.jrobb.org

GNU Social : jrobb@quitter.se

Diaspora : jrobb@diasp.org

Twister : @jrobb

BitMessage : BM-2cXfajwDHoCYegdYu2o83Uy8tY1BESzszN

Google+ : +JonathanRobbinsNC

• Email : GPG key 0xF69AB08C

Afterthought: Wikipedia

- Wikipedia is amazing!
- However...

We don't really talk about it much, but the sum of human knowledge under one org, no matter how responsible, has many of the same issues that the other centralized networks have. That is a hard nut to crack, but something to get folks thinking about.

quote from maiki

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